

Westleigh Methodist Primary School Art and Design Progression of Skills and Knowledge



With God, all things are possible – Matthew 19:26

Love Teamwork Thankfulness Generosity Peace Forgiveness Equality Justice

National Curriculum

Purpose of study

Art, craft and design embody some of the highest forms of human creativity. A high-quality art and design education should engage, inspire and challenge pupils, equipping them with the knowledge and skills to experiment, invent and create their own works of art, craft and design. As pupils progress, they should be able to think critically and develop a more rigorous understanding of art and design. They should also know how art and design both reflect and shape our history, and contribute to the culture, creativity and wealth of our nation.

Aims

The national curriculum for art and design aims to ensure that all pupils:

- produce creative work, exploring their ideas and recording their experiences
- become proficient in drawing, painting, sculpture and other art, craft and design techniques
- evaluate and analyse creative works using the language of art, craft and design
- know about great artists, craft makers and designers, and understand the historical and cultural development of their art forms.

Subject Content

Key Stage 1

Pupils should be taught:

- to use a range of materials creatively to design and make products
- to use drawing, painting and sculpture to develop and share their ideas, experiences and imagination
- to develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space
- about the work of a range of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines, and making links to their own work.

Key Stage 2

Pupils should be taught to develop their techniques, including their control and their use of materials, with creativity, experimentation and an increasing awareness of different kinds of art, craft and design.

Pupils should be taught:

- to create sketch books to record their observations and use them to review and revisit ideas
- to improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials [for example, pencil, charcoal, paint, clay]

• about great artists, architects and designers in history.

	Autumn	Spring	Summer
Nursery	Kandinsky: Painting and Colour mixing	Eric Carle: Collage	Georgia O'Keefe: Printing
	Exploration Kandinsky through texts, videos, discussions and teacher demonstrations, children to recreate their artwork. Cultural	Exploration of Eric Carle through texts, videos, discussions and teacher demonstrations, children to recreate their artwork. Cultural	Exploration of Georgia O'Keeffe through texts, videos, discussions and teacher demonstrations, children to recreate their artwork. Thankfulness Cultural
Reception	Jackson Pollock (Collaborative work)	Van Gough: Painting: Sunflowers	Andy Goldsworthy: Natural artwork
	Exploration of Jackson Pollock through texts, videos, discussions and teacher demonstrations, children to recreate their artwork. Cultural	Exploration of Vincent van Gogh through texts, videos, discussions and teacher demonstrations, children to recreate their artwork. Cultural	Exploration of Andy Goldsworthy through texts, videos, discussions and teacher demonstrations, children to recreate their artwork. Thankfulness Cultural
Year 1	NC: Learn about the work of artists, crafts makers and designers, describing the differences and similarities and differences between		
	Painting/printing – self-portraits	es and disciplines, and making links to their o <u>Drawing – significant buildings</u>	wn work. Collage
	NC: To use painting to develop and share their ideas, experiences and imagination. To use a range of art and design techniques.	NC: Use drawing to develop and share their ideas, experiences and imagination. Skills/techniques:	NC: Use a range of materials creatively to design and make products. Learn about the work of a range of craft makers and designers.
	Skills/techniques: Investigate mark-making by selecting thick brushes, sponge brushes for particular effects.	 Use different types of lines e.g. straight, curved, zig-zag e.g. coloured crayons. Introduce primary colours. 	Skills/techniques: • Use a wide variety of media, e.g. photocopied material, fabric, plastic, tissue, magazines and crepe paper.

	 Explore the effect on paint of adding water, glue, sand, sawdust and use this in a painting. Apply paint to make a background using wide brushes and other tools to express backgrounds and context. Match primary colours to artefacts and objects. Build a repeating pattern using a variety of objects/materials. Use a variety of techniques, e.g. carbon printing, relief, press and fabric printing and rubbings. Artist influence: Picasso 	Observational drawing using knowledge of different lines to create shape. Artist influence: L. S Lowry – buildings Curriculum links: Geography landmarks Notes: HB pencils of varying weights to be used across both key stages. Sketch books to be used for all drawing skills and prior to other art skills e.g.	Select materials with thought, considering: content, shape, surface and texture. • Use a variety of techniques, e.g. weaving, finger knitting, fabric crayons, sewing and binca. • Create images from imagination, experience or observation. • Create textured collages from a variety of media, e.g. Make a simple mosaic. Artist influence: Rodrigo Franzão - mixed media textile art (geometric, abstract
	Thankfulness Spiritual Individual Liberty	painting, collage. Cultural	and constructivist art). Curriculum link: geography Brazil Equality Cultural Mutual Respect
Year 2	NC: Learn about the work of artists, crafts	makers and designers, describing the differe	ences and similarities and differences between
Teal 2		es and disciplines, and making links to their	
	Sculpture/Painting – Clay poppies NC: To use painting to develop and share their ideas, experiences and imagination. Skills/techniques (sculpture): Manipulate rigid and malleable materials with control such as clay or card to represent something known, e.g. bodies/heads/ pinch pot/coil pot.	Digital Art of the continents Skills/techniques: Open and use an art program, selecting simple tools to make lines, shapes and colours. Can use a digital camera to select, capture, save and print. Control the size of mark and select colours, and use predefined	Drawing/Painting Aboriginal designs using a Batik effect NC: Use drawing to develop and share their ideas. Skills/techniques: To use tone (light & dark) to add shading to a line e.g. pencils and coloured pencils.
	 Experiment with basic tools on rigid / pliable materials to add surface features. Smooth and join materials with care. 	shapes, motifs and stamps. Copy and paste areas of the image. Artist influence: Harold Cohen	 To use geometric shapes and add shading to create a 3D effect. Use colour and painting skills and apply surface techniques, e.g. Batik Artist influence:

Matjangka (Nyukana) Norris (Batik artist)

	 Respond to sculptures and craft artists to help them adapt and make their own work. Skills/techniques (painting): Use colour and painting skills and apply surface techniques to create or suggest a place, time or season. Mix a range of secondary colours, shades and tones. Experiment with colour for different purposes: to represent real life, ideas and convey mood. Experiment with tools and techniques, including layering, mixing media, scraping through etc. Artist influence: Jacqueline Hurley Curriculum links: History World War II Peace Moral Individual Liberty 	Curriculum links: Geography - The Earth Moral	Curriculum link: Geography - Down Under Notes: HB pencils of varying weights to be used across both key stages. Sketch books to be used for all drawing skills and prior to other art skills e.g. painting, collage. Mutual Respect
Year 3	NC: Pupils will learn about great artists, designers in history.		
icai 3	Drawing cave designs	Painting landscapes	Collage/Textiles Egyptian necklace
	NC: To improve their mastery of art and design techniques, including drawing. Create sketch books to record their observations and use them to revisit ideas. Stone Age cave art – tools surfaces charcoal Skills/techniques:	NC: To improve their mastery of art and design techniques, including a range of materials. Skills/techniques: Confidently select a brush type to match the scale of work e.g. thin brush on small picture etc. Represent things observed, remembered or imagined, using	NC: Develop an ¬increasing awareness of different kinds of art, craft and design. Learn about the great craft makers and designers in history. Skills/techniques: Experiment with a range of media e.g. overlapping and layering. Use a variety of techniques, e.g. printing, dying, quilting, weaving,

	 Look at the way that shadows are made and use tone to show the effect of light and dark. To use hatching. Experiment with tools and surfaces e.g. charcoal and graphite sticks. Artist influence: Sir Sidney Nolan (In the Cave)/ Joseph Beuys Curriculum links: History – the Stone Age Notes: HB pencils of varying weights to be used across both key stages. Sketch books to be used for all drawing skills and prior to other art skills e.g. painting, collage. Cultural	different effects and textures e.g. blocking in colour, washes, thickened paint. • Understand how artists mix a variety of secondary colours to express a mood in a work e.g. warm and cool shades. Artist influence: Alfred Heaton cooper Curriculum links: Geography – rivers and mountains Moral	embroidery, and paper and plastic trappings. Use the natural / town environment as a stimulus for a mixed media work to convey meaning. Select fabric/ materials to assemble a constructed piece. Develop skills in stitching. Cutting and joining. Weave paper & materials to represent an image e.g. landscape, pattern or texture. Artist influence: Anni Albers (Egyptian hand weaving) Curriculum links: History – Ancient Egypt Cultural
Year 4		upils will learn about great artists, designers	
	<u>Drawing - sketching volcanoes</u>	Painting	<u>Digital Art</u>
	NC: Improve mastery of drawing with a	NC: To improve their mastery of art	Skills/techniques:
	range of materials.	and design techniques, including a	James, confiques.
	-	range of materials.	Use a painting program to make an
	Skills/techniques: To use shading and tone to create		image corresponding to their work in other art media

To use shading and tone to create other art media. Skills/techniques: texture in drawing the effect of light • Create a motif in lines and shapes, e.g. chalk pastels. • Select paints and implements copy and paste to create a simple • To use cross- hatching. appropriately to create different repeat pattern. effects and textures with paint. Create accurate drawings including Experiment with colours and proportion e.g. people/animal. textures in a graphics programme.

- Computer generated drawings including patterns.
- Work on a variety of scales.

Artist influence: JMW Turner Curriculum links:

Geography – volcanoes

Notes: HB pencils of varying weights to be used across both key stages. Sketch books to be used for all drawing skills and prior to other art skills e.g. painting, collage.

- Create a painting from designs and show increasing independence and creativity with the painting process.
- Use more specific colour language when making and matching colours e.g. tint, tone, shade, hue.

Artist influence:

John Piper

Curriculum links:

Significant buildings/landmarks
Cultural

- Make an appropriate choice of filters to manipulate and create images.
- Use a digital camera and combine a photo with drawing in a paint program.

Artist influence:

David Hockney (digital art)

Curriculum links:

History – Ancient Greece Cultural

Rule of Law

Year 5

NC: Pupils will learn about great artists, designers in history.

Printing Anglo-Saxon designs

NC: Develop their techniques, including their control and their use of materials.

Skills/techniques:

- Print using a variety of materials, objects and techniques including layering.
- Explore colour mixing through printing.
- Explore pattern and shape, creating designs for printing.
- Create controlled lines, shapes, textures and tones through monoprinting on a variety of papers to create an image.
- Explores images and recreates texture in a Collograph print using e.g. corrugated card, string, press print.
- Create a complex pattern made up from two or more motifs and print a tiled version.

Drawing

NC: Improve mastery of drawing with a range of materials.

Skills/techniques:

- Use lines to create perspective e.g. oil pastels.
- To use blending.
- To use shape and form to create3D drawings.
- Interpret the texture of a surface produce increasingly accurate drawings.

Artist influence: Rosalind Monks

Curriculum links: Science – Living things and habitats

Thankfulness

Painting

NC: To improve their mastery of art and design techniques, including a range of materials.

Skills/techniques:

- Create different effects using a variety of tools and techniques e.g. dots, scratches and splashes, and applying paint in layers.
- Apply colour using a variety of tools and techniques.
- Plan and paint using other artists/cultures to inform their painting.
- Demonstrate a secure knowledge about primary and secondary, warm and cold, complementary and contrasting colours.

Artist influence:

	Design prints for e.g. fabrics, book covers, wallpaper or wrapping paper. Artist influence: Damien Hurst (printing) Curriculum links: History Anglo-Saxon brooches Love Cultural		Nicolas Hilliard miniature portraits / art of limning. Curriculum links: History Tudors Social Cultural
Year 6	NC: Pu	ipils will learn about great artists, designers	in history. Textiles
	<u>Scuipture</u>	Digital Art/Painting	TEALITES
	NC: Improve mastery of sculpture	NC:_ To improve their mastery of art	Skills/techniques:
	techniques.	and design techniques, including a	Experiment with a range of media A system ring leave in a state of the sta
	Skills/techniques:	range of materials. Skills/techniques (painting):	 e.g. overlapping, layering etc. Attach materials using stitching, e.g. straight stitch, running or cross
	 Plan a sculpture through drawing and other preparatory work. Describe the different qualities involved in modelling, sculpture and construction. 	 Choose appropriate paint, paper and implements to adapt and extend their work. Use studies/observation to plan paintings, using thumbnail studies 	stitch. Control stitching using various needles to produce more complex pattern with care and some accuracy. • Use plaiting, pinning, stapling,
	 Assemble a variety of found materials to make a new form, covering with ModRoc. 	and paint techniques.Test media and materials and mix appropriate colours.	stitching and sewing techniques with care to decorate and make an image or artefact.
	 Select and use cutting tools and adhesives with care to achieve a specific outcome. 	Show the effect of light and colour, texture and tone on natural and manmade objects.	Use different techniques, contrasting colours and textures when designing and making pieces of work.
	Embellish decoratively using more layers of found materials to build complexity and represent the	 Skills/techniques (digital art): Understand that a digital image is created by layering. 	Dye fabrics and use tie-dye techniques to control and create a fabric image. Change and the mature of the ma
	qualities of a surface.Create sculpture and constructions with increasing independence.	 Create layered images from original ideas. Use a digital camera to capture objects. 	Show an awareness of the natural environment through careful colour matching and understanding of seasonal colours.
		Cut and paste into another image to create a digital collage.	Artist influence:

Talk about their work understanding that it has been sculpted, modelled or constructed.	Use a paint/graphics programme to develop virtual designs for a painting, print or 3D work.	Sarah Zapata https://tramatextiles.org/pages/mayan- symbolism Curriculum links:
Artist influence:	Artist influence:	Ancient Mayans
Henry Moore	Roy Licenstrein / Andy Warhol	Justice
		Cultural
	Curriculum links:	Mutual Respect
Curriculum links:	North America	
History World War II	Cultural	
Thankfulness, Peace		

Art Progression of Skills

Expectations to ensure coverage across KS1 and KS2:

Art is to be taught alternately with Design and Technology. It is to be covered once in each term (Autumn, Spring and Summer).

Areas of art can be taught in any order but please use the coverage guide to ensure pupils experience a wide range of skills.

Year Group	Autumn	Spring	Summer
Year 1	Printing/Painting	Drawing	Collage/Textiles
Year 2	Sculpture/Painting	Digital Art	Drawing
Year 3	Drawing	Printing	Collage/Textiles
Year 4	Drawing	Painting	Digital Art
Year 5	Printing	Drawing	Painting
Year 6	Sculpture/Drawing	Digital Art/Painting	Textiles